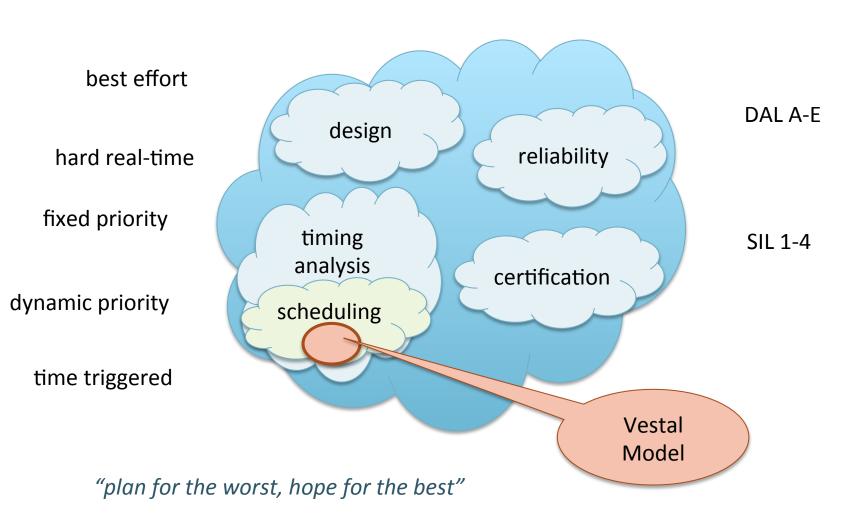
# MIXED CRITICALITY SCHEDULING IN TIME-TRIGGERED LEGACY SYSTEMS

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\*Vestal model

# MIXED CRITICALITY SCHEDULING IN TIME-TRIGGERED LEGACY SYSTEMS

### TT is from MARS

- MA(intainable) R(eal-time) S(ystem)
- TU Vienna, Hermann Kopetz
- MARS predecessor to TTP

### **TITech**

"In a time-triggered system, all activities are initiated by the progression of real-time."

# time trig-ger-ed ['taım 'trıgərd]

activities initiated at predefined points in time

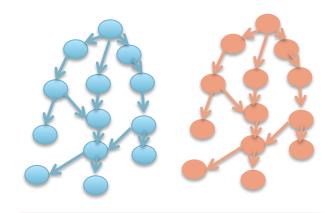
everything planned before system is deployed

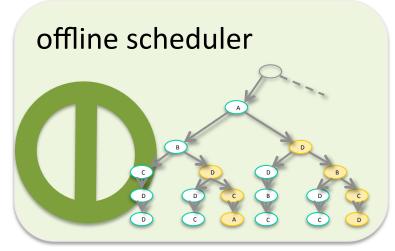
#### How?

offline scheduling - scheduling table

- complex constraints
- retries possible
- slots time triggered activation of dispatcher
  - period of dispatcher minimum granularity in system
- runtime dispatcher executes decision in table

## **Offline Workflow**







### Which cost?

#### everything planned before system is deployed

- need to know everything
  - all environmental situations...and time of occurrence
  - all task parameters...including arrival times
  - all system parameters...for entire lifetime
- very high cost
- no flexibility

## Which benefit for that price?

#### everything planned before system is deployed

- know everything before runtime!
- offline schedule (table)
  - complex constraints, distributed, end-to-end, jitter, ...
  - schedulability test "constructive proof"
- low runtime overhead
- simple fault-tolerance, e.g., replica determinism
- straightforward extension of constraints
- reduced pessimism of schedulability test

• ...

### TT and certification

everything planned before system is deployed

TT popular with certification authorities e.g. avionics

ET requires "for all" proof all situations, even ones never happening

TT "single case" proof can look at single scheduling table test space reduced dramatically



### TT and certification

#### activities initiated at predefined points in time

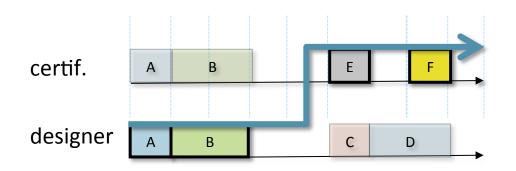
strong run-time control temporal enforcement

example fire drill (vintage footing from 1991) [RTSS:11]





## TT mixed crit. – mode changes



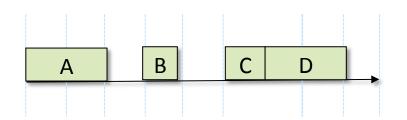
switch between tables

- mode changes
- [Baruah:RTSS11]: proof of concept
- [Theis:WMC13]: next talk

require
new scheduling tables
recertification

# MIXED CRITICALITY SCHEDULING IN TIME-TRIGGERED LEGACY SYSTEMS

## TT mixed crit. – legacy





how to add more criticalities?

#### offline:

include high criticality tasks in (unchanged) scheduling table

#### runtime:

provide (efficient) switch to high criticality tasks

# **Slot Shifting - recap**

originally

adding controlled flexibility to TT scheduling tables keep constraints of TT tasks

low runtime overhead

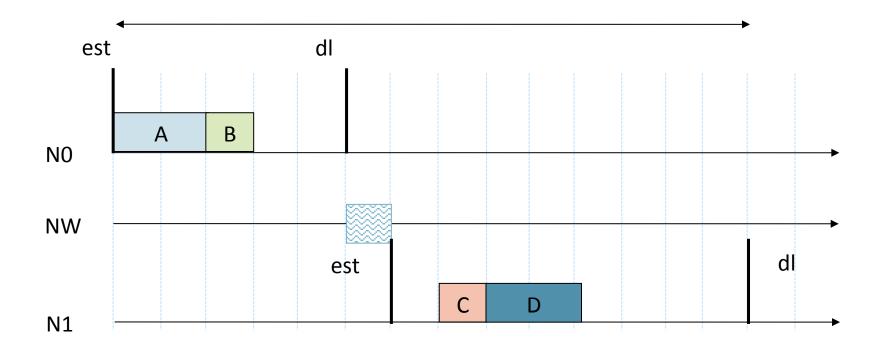


G. Buttazzo & I. Puaut, The real-time quiz, 25<sup>th</sup> ECRTS

## **Slot Shifting - Offline**

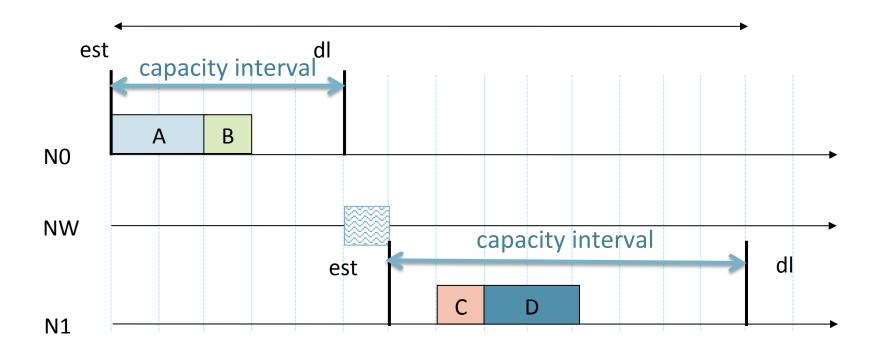
offline scheduler has to pick single solution; others possible

- flexibility in schedule, while feasible shift offline tasks
- how much?

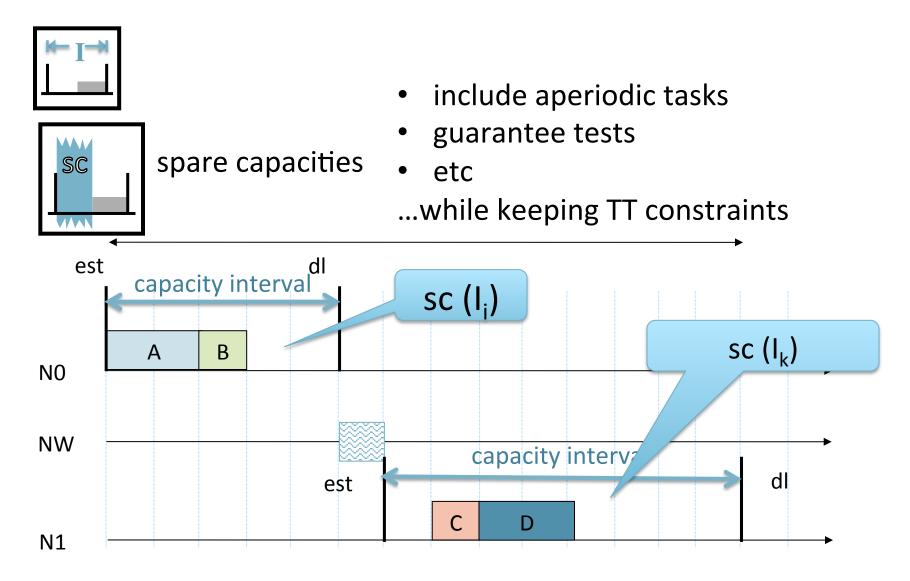


## Slot Shifting – Offline, ctd.

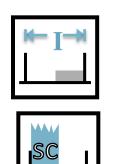


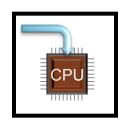


## Slot Shifting – Offline, ctd.



## **Slot Shifting – Online**

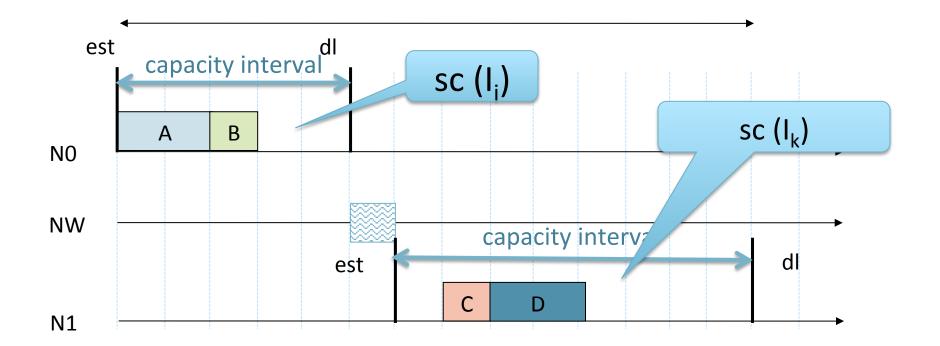




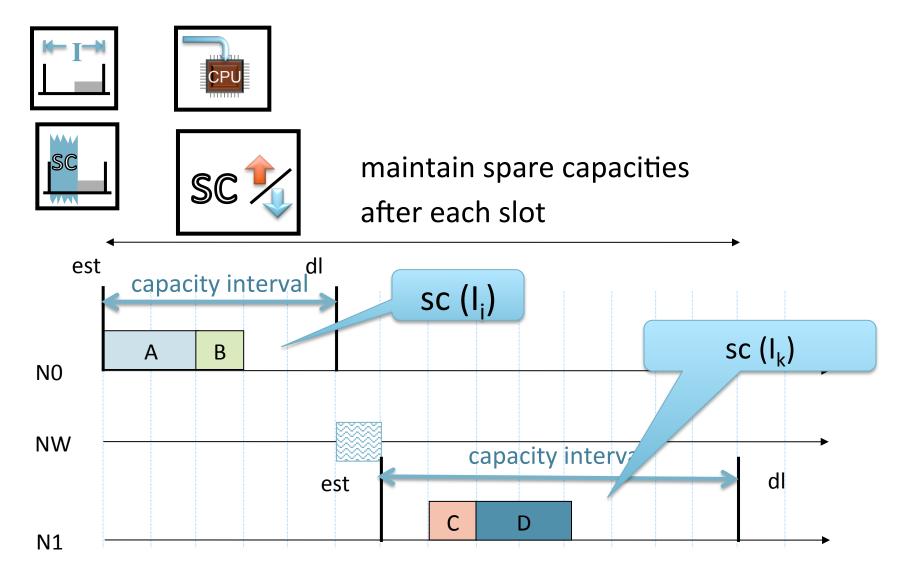
runtime scheduling

current sc > 0: EDF, aperiodic, ...

sc = 0: execute guar. task

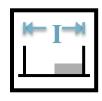


# Slot Shifting – Online, ctd.



## **Mixed Criticality - Offline**

do the high criticality tasks fit into the table?



analyze existing scheduling table

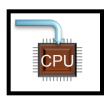


two sets of capacity intervals and spare cap.

- LO: all jobs with C(LO)
- HI: high-criticality jobs with C(HI)

if ok, can "squeeze" HI tasks into table

## **Mixed Criticality - Online**

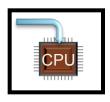


- ready queues R<sup>LO</sup>, R<sup>HI</sup>, R (R<sup>LO</sup> + R<sup>HI</sup>)
- EDF

#### switch criticality:

- if job overruns C(LO)
- use R<sup>HI</sup> only

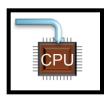
## Mixed Criticality – Online, ctd.



```
while (sc<sup>HI</sup> (I_c) > 0) 
// enough slots for HI 
// do as in basic
```

- $sc^{LO}(I_C) > 0$ - use R(t), EDF
- $sc^{LO}(I_C) = 0$ 
  - use R(t), have to select guar. task

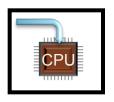
## Mixed Criticality – Online, ctd.



```
sc^{HI}(I_c) = 0
// need to start HI job
// for correct switch if overrun
```

• use R<sup>HI</sup>(t), EDF

## Mixed Criticality – Online, ctd.



```
sc^{HI}(I_c) < 0 // something wrong // will not happen with correct table
```

use as (offline) test for integration of HI jobs

## **Mixed Criticality - Online**



spare capacity maintenance

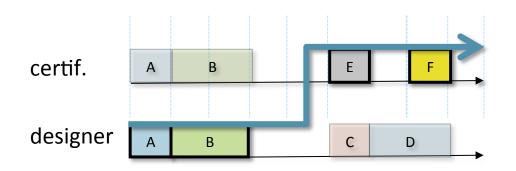
- after each slot, similar to basic
- consider sc<sup>LO</sup> and sc<sup>HI</sup>
- details in paper

## Mixed Crit. – Legacy TT

- have existing, certified scheduling table
  - independent of offline scheduler
- can add high criticality tasks
  - without changing table
  - offline
- handle changes of criticality
  - at runtime



## TT mixed crit. – mode changes



switch between tables

- mode changes
- [Baruah:RTSS11]: proof of concept
- [Theis:WMC13]: next talk

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