

# A protocol for Mixed-Criticality management in Switched Ethernet networks

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# What's the matter ?

Mixed-Criticality (MC) in network context

A protocol to manage MC

Delay computation

Simulation results

# Plan and objectives

## **MC in network context**

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# Context

## Domains

Public transport (CAN) (Volvo, Renault, ...)

Avionics (AFDX) (Airbus)

Home automation

Defense

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## Principles

Message routing and scheduling

Classifying messages by importance

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## Principles

Message routing and scheduling

Classifying messages by importance

## MC

Privileging messages in critical situation

Critical for the vehicle, for the mission, for the users

Overload context

Assuring critical messages transmission

# Why Mixed-Criticality ?

## Today

1 network per group of functions (mechanical, comfort, gps tracking, ...)

Increasing of financial costs, weight, fuel and energy consumption

Example : 3/4 different antennas per public bus

## Mixed-criticality

Mixing all the functions in the same network

Each function associated to a criticality level

MC management protocol to guarantee critical messages transmission

# Mixed-Criticality

## Related work

Mono/Multicore context  
2-levels of criticality  
QoS

## Synchronization protocol

Ethernet IEEE-1588  
PTPv2



# Mixed-criticality

## Problems

How to manage messages scheduling inside a embedded network ?

How to assure critical messages transmission ?

# Mixed-criticality

## Problems

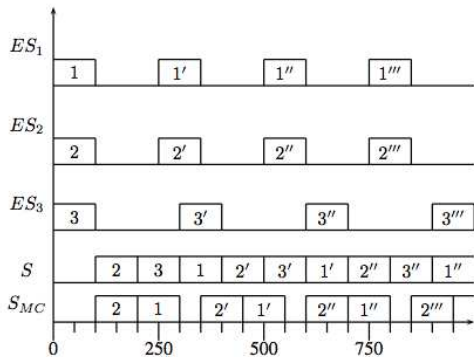
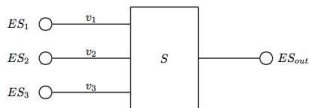
How to manage messages scheduling inside a embedded network ?  
How to assure critical messages transmission ?

## Solution

Providing MC management in embedded networks  
Period-oriented or WCTT-oriented  
Static-defined path

# Example

Flow	$T_i^{LO}$ ( $\mu s$ )	$T_i^{HI}$ ( $\mu s$ )	$C_i$ ( $\mu s$ )	$u_i^{LO}$	$u_i^{HI}$
$v_1$	500	250	100	0.2	0.4
$v_2$	500	250	100	0.2	0.4
$v_3$	300	-	100	0.33	-



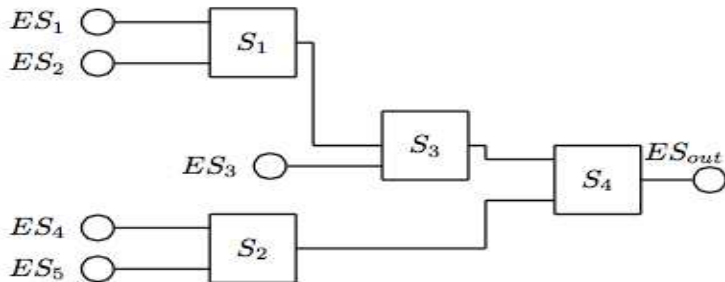
# Topology

## Centralized topology

Automotive Ethernet, AFDX targets

One central node to store criticality information

## Example



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# A two-phase protocol

## First phase

Switch-criticality call

Transmitting switch order to a central node

Centralized topology

## Second phase

Multicast the switch criticality order (reliable multicast)

Sending new criticality info to all nodes

Reliable (deterministic) multicast

# A two-phase protocol : The call phase

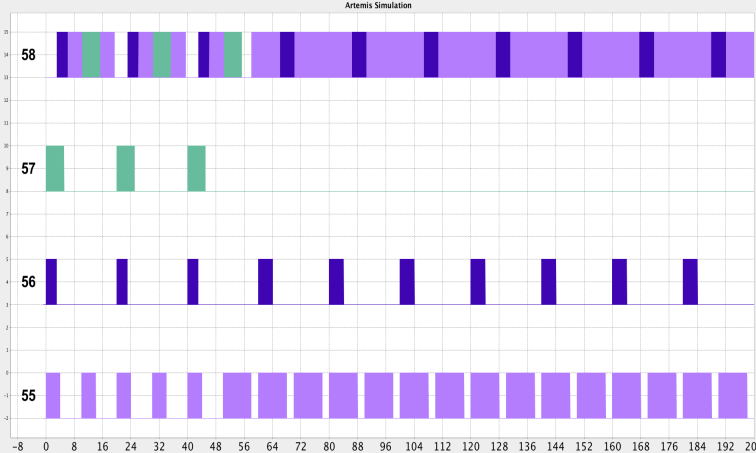
## Principle

Triggering a criticality switch when :  
Longer period detected Or shorter inter-arrival time detected  
Fixed WCTT  $C_c$  (static known size)  
Ethernet protocol

## Transmission

Dedicated VLAN, highest priority  
PTP messages : clock accuracy (PTP-ETE)

# MC management protocol





# A two-phase protocol : the multicast phase

## Multicast

Each node can get the switch criticality order at a different instant

Clock precision and clock synchronization (PTP - IEEE1588)

Total order : coherency in the network

At each instant, all nodes have the same criticality information  
(precision  $\epsilon$ )

## Reliability

Each single physical link is bounded

Clock accuracy  $\epsilon$

Worst-case delay computation

## Switch-criticality order

All nodes switch at the same time

Last reception instant :  $\max_{n \in \mathcal{N}}(d_n * (C_c + sl) + \epsilon_n)$

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# The trajectory approach

## Flows

Representing the network as a set of flows

Each flow  $v_i$  emits messages

$$v_i = \{\mathcal{P}_i, C_i, \vec{T}_i\}$$

## Criticality management

One period per criticality level

$$\vec{T}_i = \{T_i^{LO}, T_i^{HI}\}$$

# Call phase delay

## Principle

Sending criticality switch call to central node

Emitting a call when a message exceeds its period or LO-WCTT

Highest priority VLAN

## Delay

$$I_{delay}^n = F_{PTP} * \sum_{\substack{j \in hp_c \\ \mathcal{P}_c \cap \mathcal{P}_j \neq \emptyset}} \left( S_{max_c}^{first_{c,j}} - M_c^{first_{c,j}} + A_{c,j} \right) \\ + \sum_{h \in \mathcal{P}_c} \delta_c^h + (|\mathcal{P}_n| - 1) * (sl + 2 * C_c)$$

# Multicast phase delay

## Principle

Sending the criticality level information to all nodes  
Depending on the size of the network

## Delay

$$M_{delay}^n = d_n * (C_c + sl) + \epsilon_n$$

# Total delay

## Phases delay

$$S_{delay} = \max_{n \in \mathcal{N}} (I_{delay}^n + M_{delay}^n)$$

## Final expression

$$\begin{aligned} S_{delay} &= F_{PTP} * \sum_{\substack{j \in hp_c \\ \mathcal{P}_c \cap \mathcal{P}_j \neq \emptyset}} \left( S_{\max_c}^{first_{c,j}} - M_c^{first_{c,j}} + A_{c,j} \right) \\ &+ \sum_{h \in \mathcal{P}_c} \delta_c^h \\ &+ (2 * \max_{n \in \mathcal{N}}(d_n) - 1) * (C_c + sl) + C_c(\max_{n \in \mathcal{N}}(d_n) - 1) + \epsilon \end{aligned}$$

# Plan and objectives

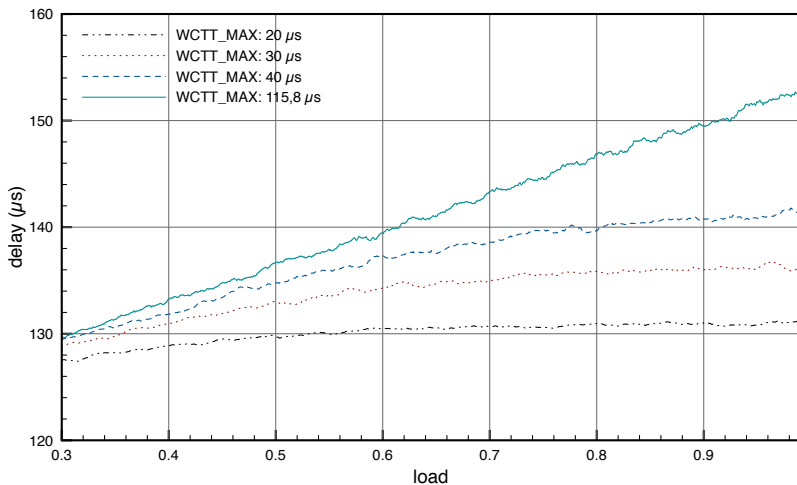
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**Simulation results**

# Criticality switch delay





# Criticality switch delay

Highest priority (except PTP)

Non-preemptive effect

Switch criticality delay stays constant

Criticality messages transmission is guaranteed in a bounded time

# Conclusion

MC management protocol  
Reliable multicast  
Independent from the load

## Perspectives

Delay computation on switch-criticality delay  
Delay computation to return to low-criticality mode  
Uncentralized MC management

# Conclusion

## Thanks

Thanks to all the authors of this presentation and publication

Thanks to our respective labs

Thank you for your attention !

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Questions ? Feel free to ask !



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