Mixed Criticality Systems with Weakly-Hard Constraints

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Mixed Criticality Systems

- Mixed Criticality
 - Criticality is the required level of assurance against failure
 - Mixed Criticality Systems contain applications of at least two criticality levels
 - Examples: Aerospace Flight Control Systems v. Surveillance

Automotive – Electric Power Steering v. Cruise Control

- Motivation for MCS
 - Driven by Size, Weight and Power (SWaP) and cost requirements
 - Applications with different criticalities (safety critical, mission critical etc.) on the same HW platform
- This research:
 - Dual-Criticality Applications of HI and LO criticality





Mixed Criticality Systems

- Key requirements
 - Separation must ensure that LO-criticality applications cannot impinge on those of HI-criticality
 - Sharing want to allow LO- and HI-criticality applications to use the same resources for efficiency
- Real-Time behaviour
 - Concept of a criticality mode (LO or HI)
 - LO and HI-criticality applications must meet their time constraints in LO-criticality mode
 - Only HI-criticality applications need meet their time constraints in HIcriticality mode (?)
- Initial Research (Vestal 2007)
 - Idea of different LO- and HI-criticality WCET estimates for the same code
 - Certification authority requires pessimistic approach to C^{HI}
 - System designers take a more realistic approach to C^{LO}



System Model

- Uniprocessor, fixed priority pre-emptive scheduling
- Sporadic task sets where a task, $\tau_i = (T_i, D_i, \overrightarrow{C_i}, L_i)$
 - *T_i* Task period or minimum inter-arrival time
 - D_i Relative deadline
 - C_i^l WCET of τ_i at criticality level l
 - L_i Designated criticality level for τ_i
- hp(i) Set of higher priority tasks (than τ_i)
- *hpHI(i)* Set of higher priority, *HI* criticality tasks
- *hpLO(i)* Set of higher priority, *LO* criticality tasks





Recap: Adaptive Mixed Criticality

- AMC scheduling scheme
 - If a HI-criticality task executes for its C^{LO} without signalling completion then no further jobs of LO-criticality tasks are started¹ and the system enters HI-criticality mode
 - This frees up processor bandwidth to ensure that HI-criticality tasks can meet their deadlines in HI-criticality mode
 - But, ... it has the drawback that LO-criticality functionality is completely abandoned

¹Any partially executed job of each LO-criticality task may complete







Recap: AMC-rtb Analysis

L0-criticality mode

$$R_i^{LO} = C_i^{LO} + \sum_{j \in hp(i)} \left[\frac{R_i^{LO}}{T_j} \right] C_j^{LO}$$

HI-criticality mode

$$R_{i}^{HI} = C_{i}^{HI} + \sum_{j \in hpHI(i)} \left[\frac{R_{i}^{HI}}{T_{j}}\right] C_{j}^{HI}$$
Interference from
higher priority
LO-criticality tasks
only up to R^{LO}
Mode change transition

$$R_{i}^{*} = C_{i}^{HI} + \sum_{j \in hpHI(i)} \left[\frac{R_{i}^{*}}{T_{j}}\right] C_{j}^{HI} + \sum_{k \in hpLO(i)} \left[\frac{R_{i}^{LO}}{T_{k}}\right] C_{k}^{LO}$$



Recap: AMC-max Analysis

- AMC-rtb analysis assumes (pessimistically) that **all** jobs of *HI*criticality tasks execute with their C^{HI} values
- AMC-max removes this pessimism



Recap: AMC-max Analysis

AMC-max Criticality Mode Change ($LO \rightarrow HI$) at time y

$$R_{i}^{\mathcal{Y}} = C_{i}^{HI} + \sum_{k \in \boldsymbol{hpLO}(i)} \left(\left| \frac{y}{T_{k}} \right| + 1 \right) C_{k}^{LO} + \sum_{j \in \boldsymbol{hpHI}(i)} \left(M(j, y, R_{i}^{\mathcal{Y}}) C_{j}^{HI} + \left(\left| \frac{R_{i}^{\mathcal{Y}}}{T_{j}} \right| - M(j, y, R_{i}^{\mathcal{Y}}) \right) C_{j}^{LO} \right)$$

- Values of y that need to be assessed are bounded by 0 and R^{LO} .
- Values of y at which response time may change correspond to releases of higher priority, LO-criticality tasks:

$$R_i^* = \max(R_i^y) \forall y \text{ where } y \in kT_j \mid \forall j \in hpLO(i) \land y \leq R_i^{LO} \mid \forall k : \mathbb{N}$$



AMC Abandonment Problem

- Abandoning all LO-criticality jobs
 - Is not acceptable in many real systems
 - May lead to loss of important functionality as L0-criticality tasks are still critical (not non-critical)
- This work:
 - Aims to address the abandonment problem by combining AMC with an existing concept called *Weakly-Hard*
 - Provides a guaranteed minimum quality of service for L0-criticality tasks in H1-criticality mode – graceful degradation



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- Weakly Hard Model
 - Proposed in 2001 by Guillem Bernat et al.
 - Guarantees that (m s) out of any m deadlines are met via (somewhat complex) offline analysis
- AMC-Weakly Hard
 - Combines a simple interpretation of the weakly-hard concept with existing AMC policy and schedulability analysis
 - Allows *s* out of m *LO*-criticality jobs to be skipped in *HI*-criticality mode to reduce the load on the system
 - Still provides a level of service to L0-criticality applications, since (m s) out of m deadlines are met
 - Gives system designer flexibility to provide graceful degradation for LO-criticality applications







- After criticality mode change:
 - Skip *s* jobs in next *m* releases
 - Repeat this cycle indefinitely in *HI*-criticality mode
 - Number of skipped jobs is strictly bounded (m s) out of m deadlines met





AMCrtb-WH Analysis



$$\tau_i = \left(T_i, D_i, \overrightarrow{C_i}, L_i, s_i, m_i\right)$$

m is length of a cycle*s* is number of skipped jobs in a cyclen is index of a skipped job



AMCrtb-WH Analysis

LO Criticality Mode









First release of job after Criticality Mode Change $x_k = \left[\frac{R_i^{LO}}{T_k}\right]T_k$



AMCrtb-WH Analysis

Criticality Mode Change $(LO \rightarrow HI)$: HI Criticality Tasks

$$R_{i}^{*} = C_{i}^{HI} + \sum_{j \in hpHI_{(i)}} \left[\frac{R_{i}^{*}}{T_{j}} \right] C_{j}^{HI} + \sum_{k \in hpLO_{(i)}} \left(\left[\frac{R_{i}^{*}}{T_{k}} \right] - \sum_{n=s_{k}}^{m_{k}} \left[\frac{R_{i}^{*} - (m_{k} - n)T_{k} - x_{k}}{m_{k}T_{k}} \right]_{0} \right) C_{k}^{LO}$$
Assumes skips are at the start of each cycle
Criticality Mode Change $(LO \rightarrow HI)$: LO Criticality Tasks
$$R_{i}^{*} = C_{i}^{LO} + \sum_{j \in hpHI_{(i)}} \left[\frac{R_{i}^{*}}{T_{j}} \right] C_{j}^{HI} + \sum_{k \in hpLO_{(i)}} \left[\frac{R_{i}^{*}}{T_{k}} \right] C_{k}^{LO}$$
No skipping assumed for higher priority LO-criticality task.
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AMCmax-WH Analysis

- AMCrtb-WH criticality mode change analysis is pessimistic
 - Analysing *HI*-criticality: Assumes all *HI*-criticality jobs up to R^* execute with their C^{HI} values

AND

- Analysing LO-criticality: Assumes no skipping of LO-criticality jobs up to R^* .
- AMCmax-WH analysis remove these sources of pessimism by taking into account the points at which a criticality mode change could occur
- Analysis for *LO* and *HI*-criticality modes is same as AMCrtb-WH



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AMCmax-WH Analysis

Criticality Mode Change $(LO \rightarrow HI)$ at time y



First release of job after Criticality Mode Change $z_k = \left[\frac{y}{T_k}\right] T_k$





- $R_i^* = \max(R_i^y) \forall_y$ where $y \in kT_j | \forall j \in hpLO(i) \land y \leq R_i^{LO} | \forall k : \mathbb{N}$
- For *HI*-criticality tasks, y checked for values up to R^{LO}
- For LO-criticality tasks y is increased until R^* converges below the current value of y



Evaluation

- Compared existing policies:
 - **UB-H&L** Composite upper-bound on schedulability
 - AMC-max Baruah et al. 2011 [3]
 - AMC-rtb Baruah et al. [3]
 - **SMC** SMC-NO with budget enforced execution for *LO*-criticality tasks [3]
 - **SMC-NO** Vestal's original analysis [29]
 - **AMCmax-WH** Weakly-Hard version of AMC-max
 - **AMCrtb-WH** Weakly-Hard version of AMC-rtb
 - FPPS Fixed priority preemptive scheduling with run-time monitoring to prevent *LO*-criticality tasks overrunning
 - CrMPO Criticality Monotonic Priority Ordering. Tasks ordered by criticality then by DMPO within the two partitions



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Evaluation

- Taskset generation:
 - Uniformly distributed utilisation values generated with UUnifast
 - *T* randomly assigned from a Log uniform distribution between 10 and 1000
 - $C_i^{LO} = U_i/T_i$
 - Criticality Factor (CF)
 - $C_i^{HI} = C_i^{LO} * CF$
 - Criticality Probability (CP) probability that a task will be *HI*-criticality
- Notes about graphs
 - Plotted against *LO*-criticality utilisation
 - Solid lines represent policies that guarantee some L0-criticality task deadlines are met in H1-criticality mode.
 - Dashed lines represent polices that de-schedule or permit deadline misses of *LO*-criticality tasks in *HI* criticality mode.





1: Percentage of Schedulable Tasksets



Weighted Schedulability

- Weighted Schedulability
 - Enables overall comparisons when varying a specific parameter (not just utilisation)
 - Combines results form of a set of equally spaced utilisation levels

$$W_{\phi}(p) = \frac{\sum_{\forall \tau} U(\tau) * S_{\phi}(\tau, P)}{\sum_{\forall \tau} U(\tau)}$$

 Collapses all data on a success ratio plot for a given method, into a single point on a weighted schedulability graph

Weighted schedulability is effectively a weighted version of the area under a success ratio curve biased towards scheduling higher utilisation message sets

2: Varying the Criticality Mix

- *s* = 1
- *m* = 2
- CP = 0.05 to 0.95
- CF = 2.0
- D = T
- 20 Tasks

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3: Varying the Number of Skips (fixed cycle)

- s = 0 to 10
- m = 10
- CP = 0.5
- CF = 2.0
- D = T
- 20 Tasks

Summary and Conclusions

- AMC-WH
 - Combines AMC protocol, with a simple interpretation of Weakly Hard constraints
 - Provides guaranteed minimum Quality of Service (QoS) for L0-criticality tasks H1-criticality mode, meet (m s) out of m deadlines
 - Performance scales between AMC and FPPS
- Schedulability tests developed based on AMC-rtb and AMC-max.
- Scope for future work:
 - Permit weakly-hard behaviour in any criticality mode, where each task is assigned a set of weakly hard constraints per criticality level
 - Investigate recovery to L0-criticality mode

