

# OPTIMAL PRIORITY ASSIGNMENT ALGORITHMS FOR PROBABILISTIC REAL-TIME SYSTEMS

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- An alternative approach is to use probabilistic analysis. System reliability is typically expressed in terms of probabilities for hardware failures, memory failures, software faults, etc.
- For example, the reliability requirements placed on the timing behaviour of a system might indicate that the timing failure rate must be less than  $10^{-9}$  per hour of operation.

# THE PROBABILISTIC REAL-TIME SYSTEM

- Probabilistic execution times
- Pre-emptive
- Single processor
- Fixed priorities
- Synchronous
- Constrained deadline
- Periodic

The goal: Finding an optimal\* priority assignment

*\*Optimal in the sense that it optimizes some metric related to the probability of deadline failures*

# TASK MODEL

A set of  $n$  independent periodic tasks  $\Gamma = \{\tau_1, \tau_2, \dots, \tau_n\}$

Each task  $\tau_i$  generates an infinite number of jobs

Jobs are independent of other jobs of the same task and those of other tasks

$\tau_i$  is characterized by:

$$\tau_i = (\mathcal{C}_i, T_i, D_i)$$

$T_i$  being its period;

$D_i$  being its relative deadline;

$\mathcal{C}_i$  being its execution time described by a *random variable*:

$$\mathcal{C}_i = \left( \begin{array}{c} c_{i,k} \\ P(C_i = c_{i,k}) \end{array} \right)$$

# THE PROBABILISTIC EXECUTION TIME

The execution time of task  $\tau_i$  is assumed to have a known probability function

$$f_{C_i}(\bullet) = P(C_i = c)$$

giving the probability that  $\tau_i$  has a computation time equal to  $c$

*Example:*  $C_i = \begin{pmatrix} 2 & 3 & 4 \\ 0,5 & 0,45 & 0,05 \end{pmatrix}$



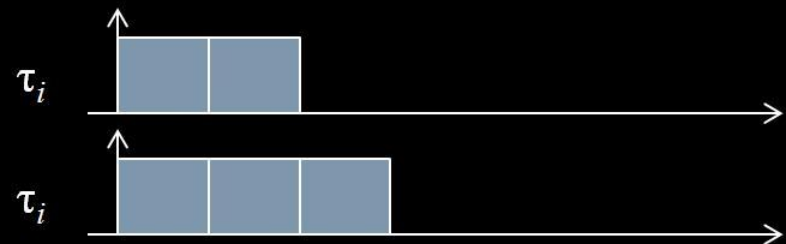
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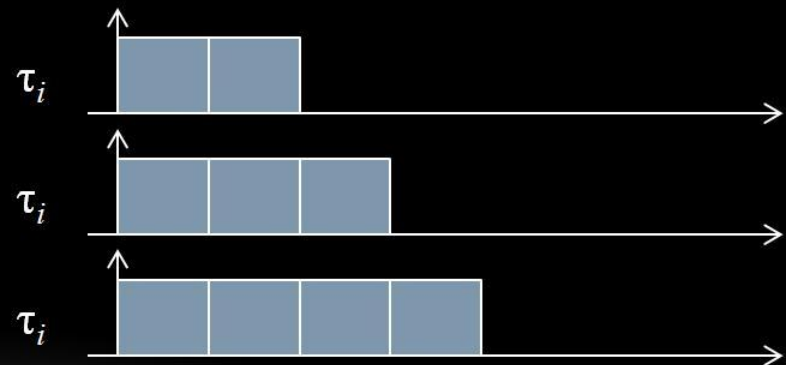
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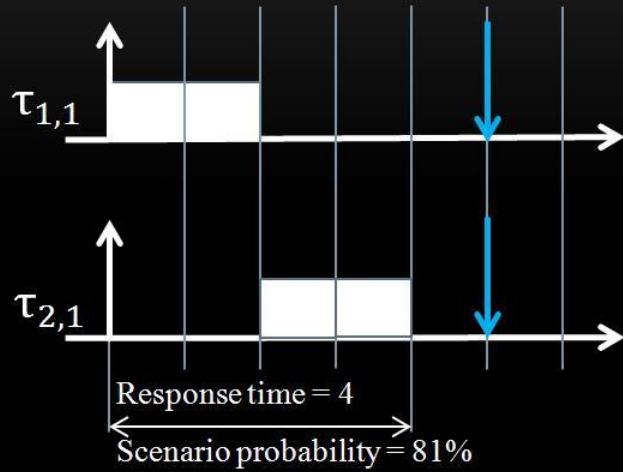


$$\tau_1 = \left( \begin{pmatrix} 2 & 3 \\ 0,9 & 0,1 \end{pmatrix}, 5, 5 \right)$$

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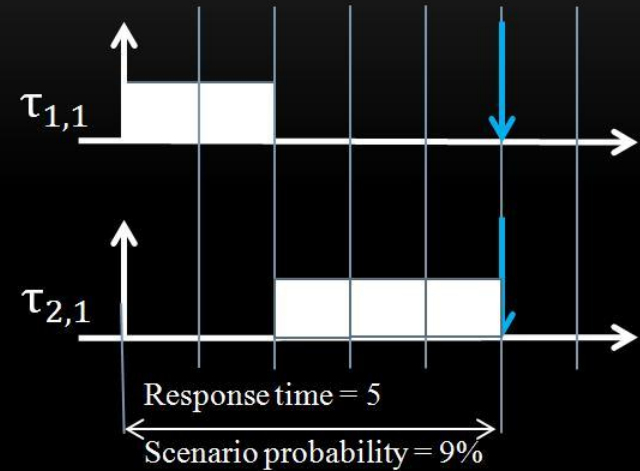
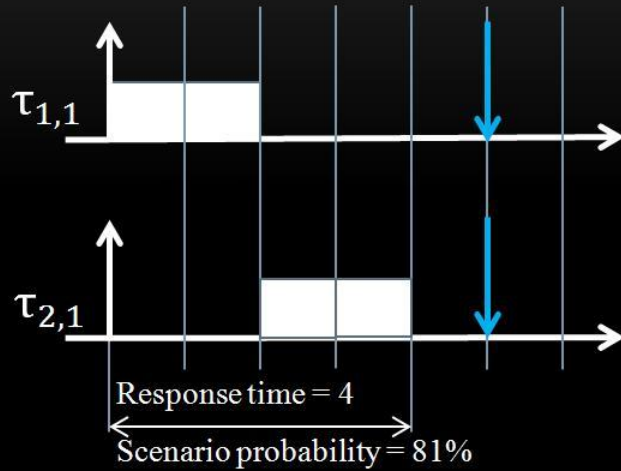
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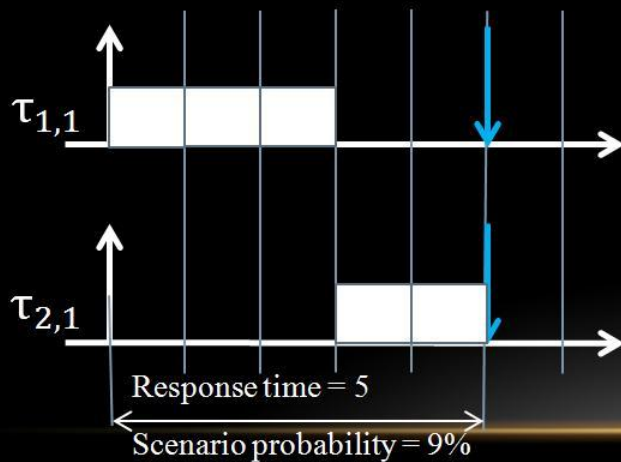
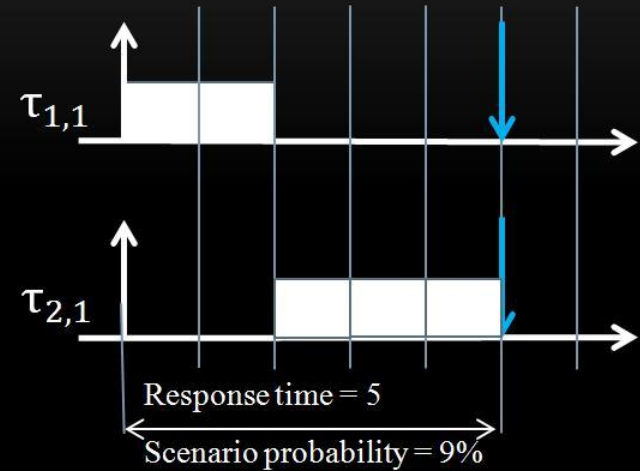
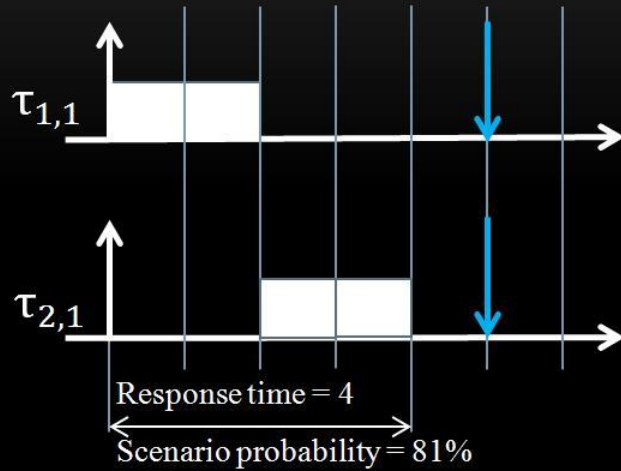
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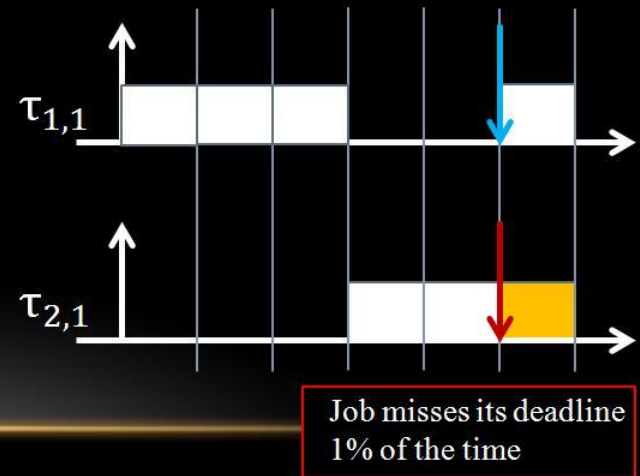
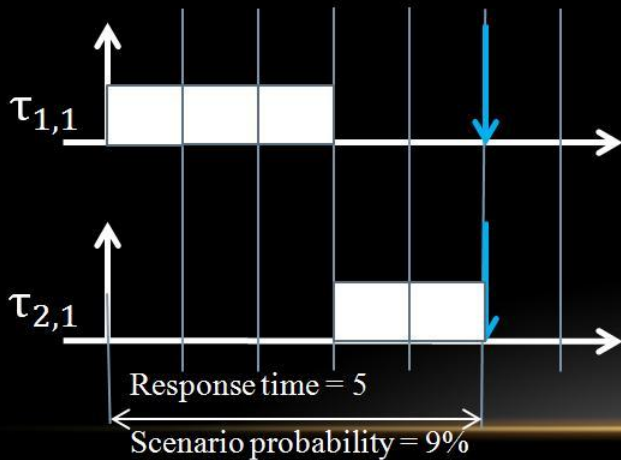
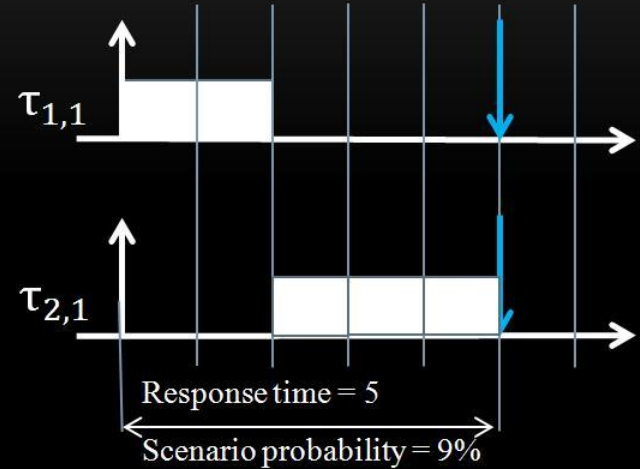
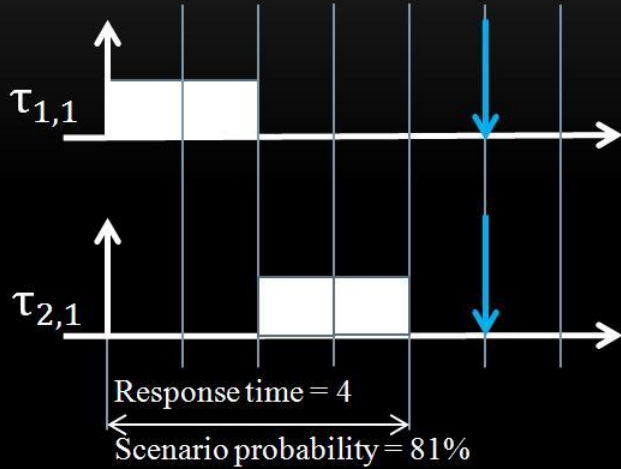
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Combining the four scenarios we have:

$$\mathcal{R}_{2,1} = \begin{pmatrix} 4 & 5 & 5 & 6 \\ 0,81 & 0,09 & 0,09 & 0,1 \end{pmatrix} = \begin{pmatrix} 2 & 3 \\ 0,9 & 0,1 \end{pmatrix} \otimes \begin{pmatrix} 2 & 3 \\ 0,9 & 0,1 \end{pmatrix} =$$

$$= \begin{pmatrix} 4 & 5 & 6 \\ 0,81 & 0,18 & 0,01 \end{pmatrix}$$

**Definition:** The *Response Time* of a job is the elapsed time between its *release* and its *completion*.

**Note:** The response time of a job/task is, as the execution time, described by a random variable.

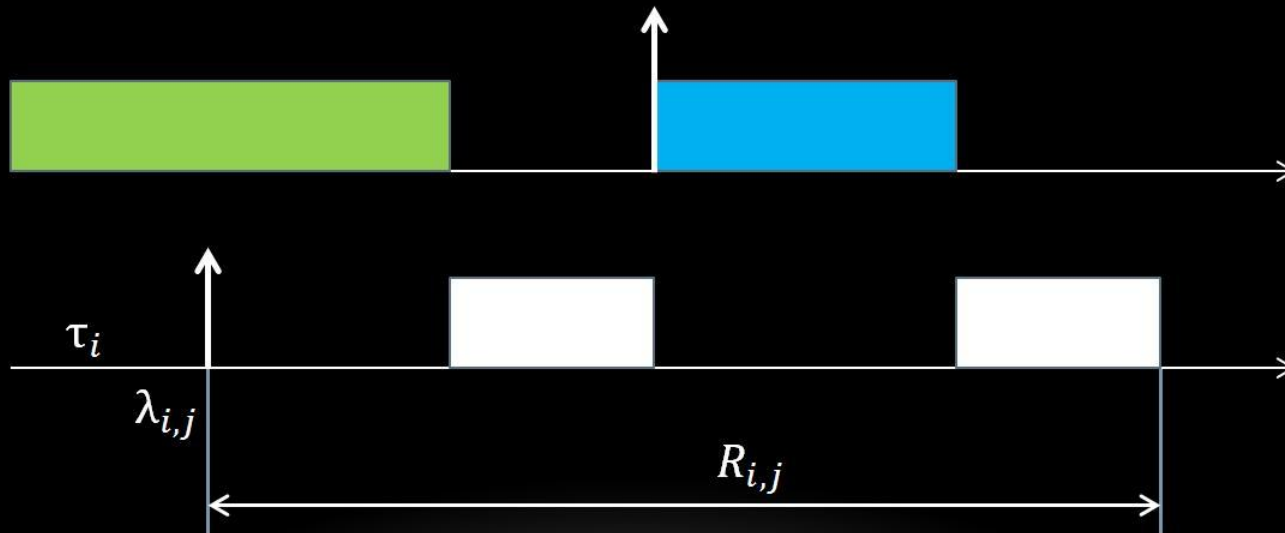
# RESPONSE TIME COMPUTATION

$$R_{i,j} = B_i(\lambda_{i,j}) \otimes I_i(\lambda_{i,j}) \otimes C_i$$



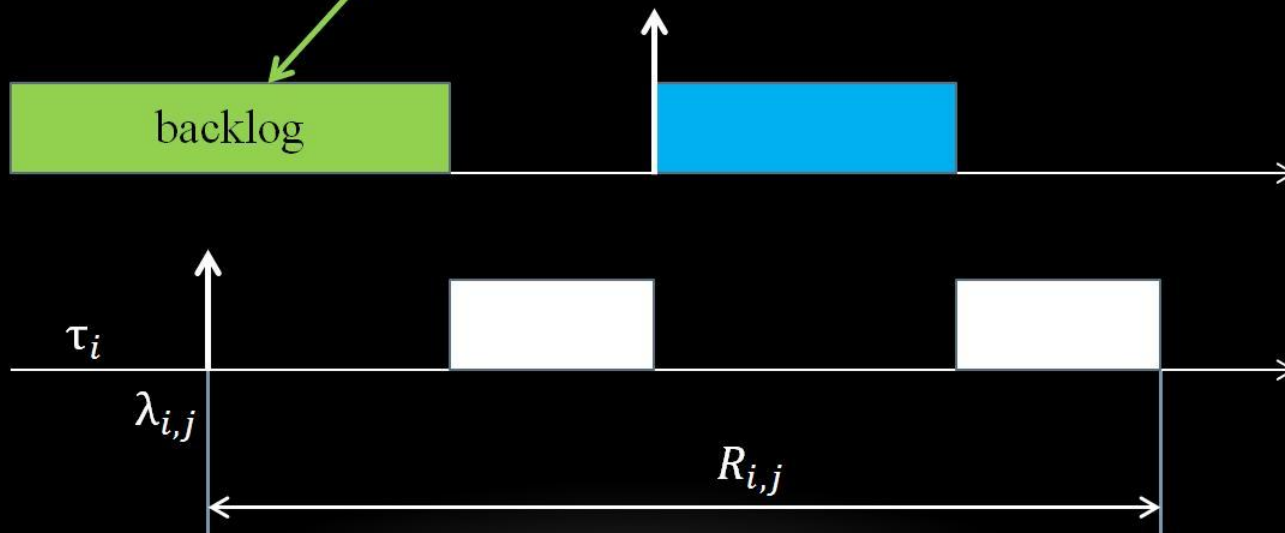
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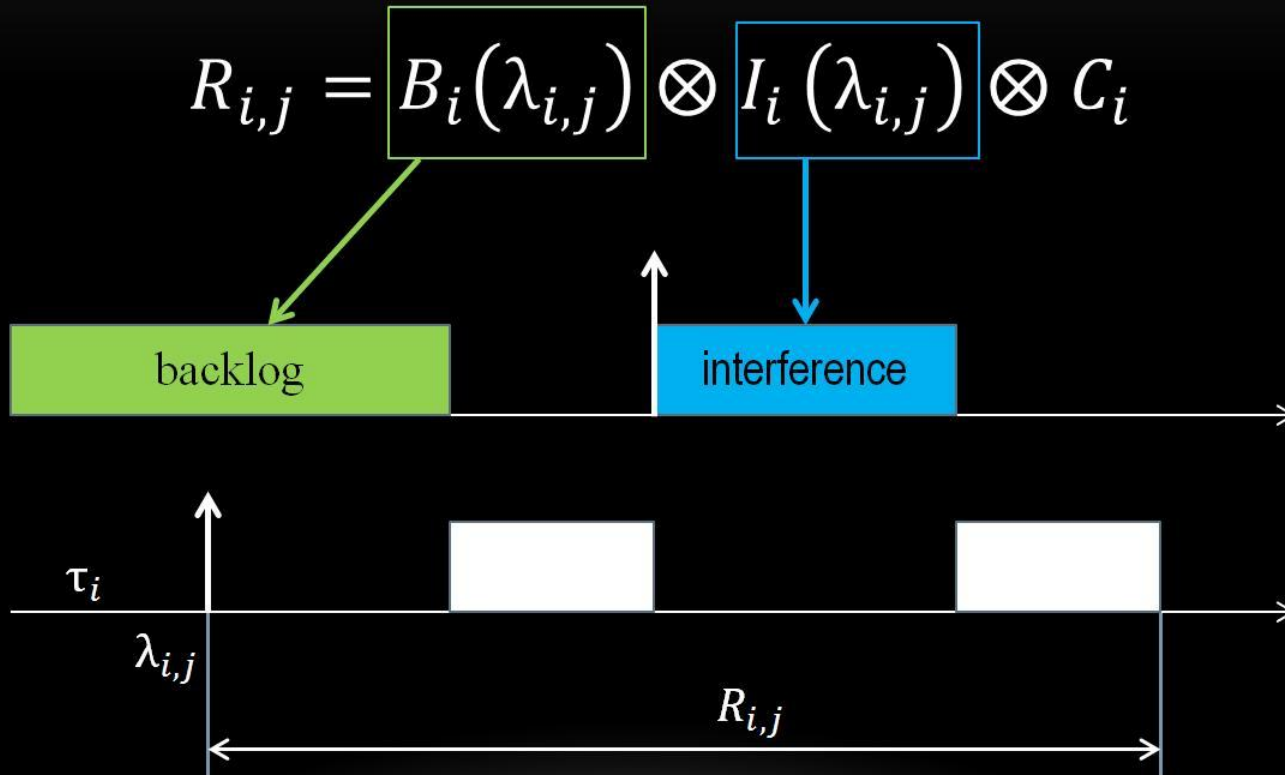
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# DEFINITIONS

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$$\text{DMP}_{i,j} = P(R_{i,j} > D_i)$$

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Example:  $\mathcal{R}_{2,1} = \left( \begin{array}{cc|c} 4 & 5 & 6 \\ 0,81 & 0,18 & 0,01 \end{array} \right)$

$D_2 = 5$    $\text{DMP}_{2,1} = 0,01$

# DEFINITIONS

**Definition** (Task Deadline Miss Ratio):

$$\text{DMR}_i(a, b) = \frac{\text{P}(R_i^{[a,b]} > D_i)}{n_{[a,b]}} = \frac{1}{n_{[a,b]}} \sum_{j=1}^{n_{[a,b]}} \text{DMP}_{i,j}$$

is the deadline miss ratio of task  $\tau_i$  in the interval  $[a,b]$  and

$n_{[a,b]} = \left\lceil \frac{b-a}{T_i} \right\rceil$  is the number of jobs of  $\tau_i$  released in  $[a,b]$

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$$R_{2,1} = \begin{pmatrix} 4 & 5 & 6 \\ 0,81 & 0,18 & 0,01 \end{pmatrix}$$

$$R_{2,2} = \begin{pmatrix} 2 & 3 & 4 \\ 0,991 & 0,008 & 0,001 \end{pmatrix}$$

$$DMR_2 = \frac{DMR_{2,1} + DMR_{2,2}}{2} = \frac{0,01 + 0}{2} = \mathbf{0,005}$$

# PROBLEMS TO SOLVE

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1. Basic Priority Assignment Problem (**BPAP**): Considering that each task has a maximum permitted deadline miss ratio  $p_i$ , we search for a priority assignment  $\Phi$  such that

$$\text{DMR}_i(\Phi) \leq p_i$$

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2. Minimization of the Maximum Priority Assignment Problem (**MPAP**): involves finding a priority assignment that minimizes the maximum deadline miss ratio of any task.

$$\max_i \{\text{DMR}_i(a, b, \Phi^*)\} = \min_{\Phi} \{\max_i \text{DMR}_i(a, b, \Phi)\}$$

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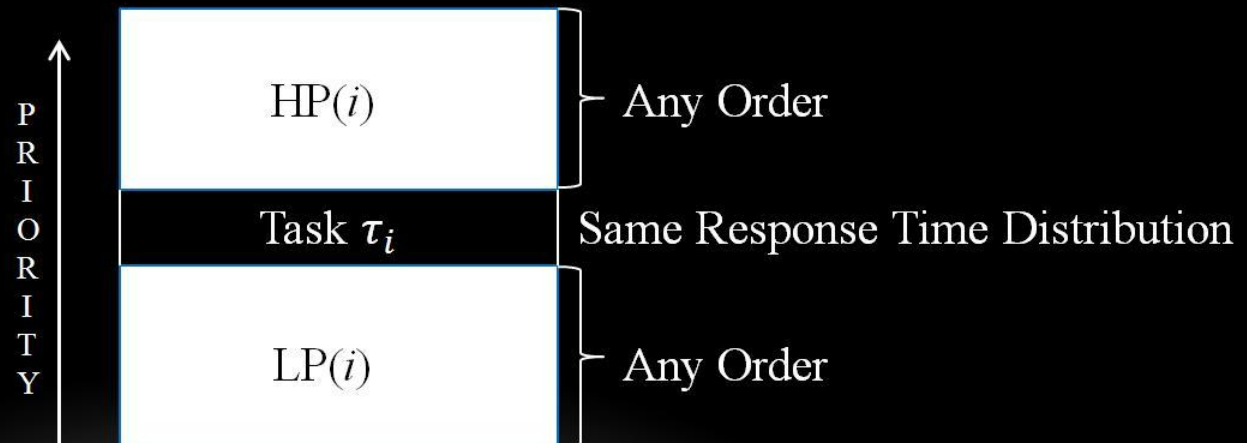
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3. Average Priority Assignment Problem (**APAP**): involves finding a priority assignment that minimizes the sum of the deadline miss ratios for all tasks.

$$\sum_i \text{DMR}_i(a, b, \Phi^*) = \min_{\Phi} \{\sum_i \text{DMR}_i(a, b, \Phi)\}.$$

# ORDER OF HIGHER PRIORITY TASKS

**Theorem 1** (Order of higher priority tasks). *Considering a task  $\tau_i$ , if membership of the sets  $HP(i)$  and  $LP(i)$  are unchanged, then the response time  $\mathcal{R}_{i,j}$  of any job of  $\tau_{i,j}$  is unchanged and the response time  $\mathcal{R}_i^{[a,b]}$  of task  $\tau_i$  is unchanged whatever the priority order of tasks within  $HP(i)$  and within  $LP(i)$ .*

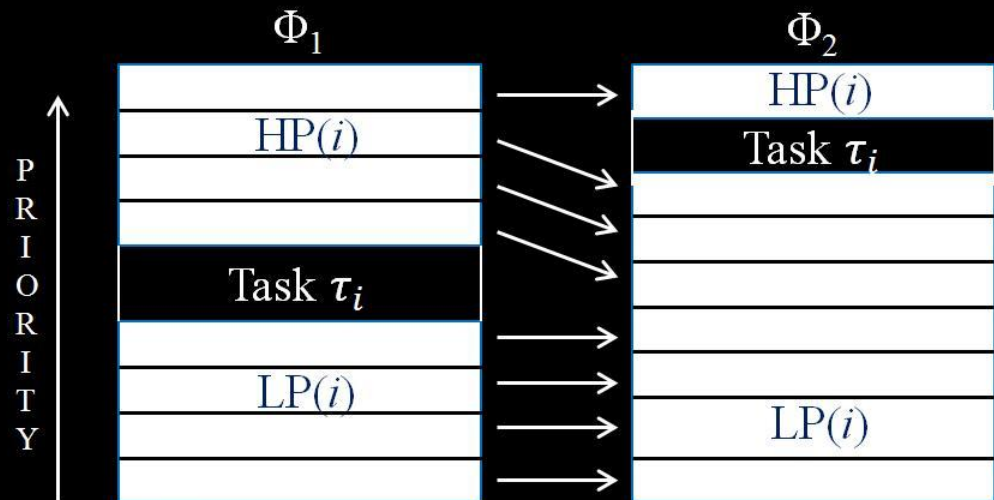


# MONOTONICITY OF THE RESPONSE TIME

**Theorem 2** (Monotonicity of the response time). *Let  $\Phi_1$  and  $\Phi_2$  be two priority assignments with the same partial order for all tasks except for  $\tau_i$  and  $\tau_i$  is of lower in  $\Phi_1$  than in  $\Phi_2$ , then the response time of any of its jobs is such that  $R_{i,j}(\Phi_1) \geq R_{i,j}(\Phi_2)$ . Consequently, the task response time  $R_i^{[a,b]}(\Phi_1) \geq R_i^{[a,b]}(\Phi_2)$ .*

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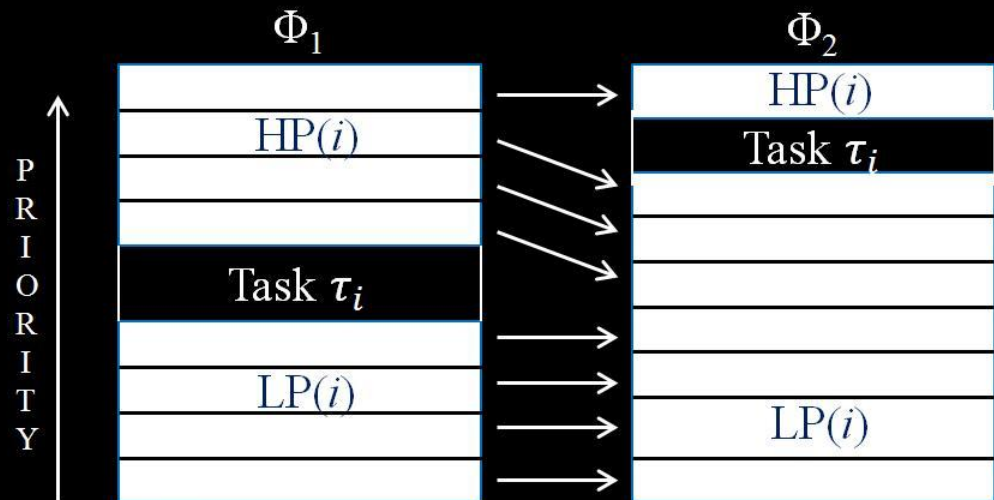
## Corollary

(Monotonicity of DMP and DMR).

In the same conditions as above:

$DMP_{i,j}(\Phi_1) \geq DMP_{i,j}(\Phi_2)$  and

$DMR_i^{[a,b]}(\Phi_1) \geq DMR_i^{[a,b]}(\Phi_2)$ .



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*The Rate Monotonic priority assignment policy is not optimal for BPAP.*

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$$\tau_1 = \left( \begin{pmatrix} 2 & 3 \\ 0,5 & 0,5 \end{pmatrix}, 4, 4, 0.5 \right) \quad \tau_2 = \left( \begin{pmatrix} 2 & 3 \\ 0,5 & 0,5 \end{pmatrix}, 8, 8, 0.1 \right)$$

If  $\tau_1$  has the higher priority and  $\tau_2$  the lower one, as RM dictates:

$$\mathcal{R}_2 = \left( \begin{array}{cccc} 4 & 7 & 8 & D_2^+ \\ 0,25 & 0,25 & 0,375 & 0,125 \end{array} \right)$$

If  $\tau_2$  has the higher priority and  $\tau_1$  the lower one:

$$\mathcal{R}_1 = \left( \begin{array}{cccc} 2 & 3 & 4 & D_1^+ \\ 0,0625 & 0,1875 & 0,3125 & 0,4375 \end{array} \right)$$

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*Arranging the tasks in increasing order of their maximum permitted deadline miss ratio is not a solution for BPAP.*

Example in the paper.

# BPAP

Basic Priority Assignment Problem (**BPAP**): Considering that each task has a maximum permitted deadline miss ratio  $p_i$ , we search for a priority assignment  $\Phi$  such that

$$DMR_i(\Phi) \leq p_i$$

**Main idea:** assigning priorities to tasks starting at the lowest priority level and continuing up to the highest priority level.

**Algorithm 1:** Solution to BPAP: the *feasibility* function verifies that for  $\forall \tau_i, DMR_i < p_i$

**Input:**  $\Gamma = \{\tau_i, i \in 1..n\}$  /\* source set of tasks \*/

**Output:**  $\Phi$  /\* destination sequence of tasks \*/

$\Phi \leftarrow ()$

**for**  $l \in n..1$  **do**

$assignment \leftarrow FALSE$

**for**  $\tau_i \in \Gamma'$  **do**

        /\* feasibility function such that the computed  $DMR_i < p_i$  \*/

**if**  $feasible(\tau_i, \Phi)$  **then**

$\Phi \leftarrow \Phi.\tau_i$

$\Gamma' \leftarrow \Gamma' \setminus \{\tau_i\}$

$assignment \leftarrow TRUE$

**break**

**if**  $assignment = FALSE$  **then**

        /\* could not find a task to put at this priority level \*/

**break**

# MPAP

Minimization of the Maximum Priority Assignment Problem (**MPAP**): involves finding a priority assignment that minimizes the maximum deadline miss ratio of any task.

The *Lazy and Greedy algorithm* incrementally builds a solution as a sequence of tasks, starting with the lowest priority first, and adding to  $\Phi$  at each iteration an unassigned task.

## Algorithm 2: Lazy and Greedy Algorithm

**Input:**  $\Gamma = \{\tau_i, i \in 1..n\}$  /\* source set of tasks \*/  
**Output:**  $\Phi$  /\* sequence of tasks \*/,  $DMR_{worst}$  /\* worst DMR \*/

```
 $\Phi \leftarrow ()$   
 $DMR_{worst} \leftarrow 0$   
/* Loop over the priority levels (from lowest to highest) */  
for  $l \in n..1$  do  
    /* Search among unassigned tasks */  
     $(\tau_{best}, DMR_{best}) \leftarrow (0, +\infty)$   
    for  $\tau_i \in \Gamma$  do  
        /* Compute DMR of current task  $\tau_i$  */  
         $\delta \leftarrow DMR_i(\Phi)$   
        /* If this DMR is better than (or equal to) the current worst DMR  
        in  $\Phi$ , be lazy: pick this task and stop the search. */  
        if  $\delta \leq DMR_{worst}$  then  
             $(\tau_{best}, DMR_{best}) \leftarrow (\tau_i, \delta)$   
            break  
        /* If this DMR improves on other unassigned tasks, remember  
        this task. */  
        if  $\delta < DMR_{best}$  then  
             $(\tau_{best}, DMR_{best}) \leftarrow (\tau_i, \delta)$   
    /* The search is done. The task in  $\tau_{best}$  can be assigned at the current  
    priority level. */  
     $\Gamma \leftarrow \Gamma \setminus \{\tau_{best}\}$   
     $\Phi \leftarrow \Phi \cdot \tau_{best}$   
    /* Update the value of the worst DMR in  $\Phi$ . */  
    if  $DMR_{worst} < DMR_{best}$  then  
         $DMR_{worst} \leftarrow DMR_{best}$   
return  $(\Phi, DMR_{worst})$ 
```

# MPAP

Minimization of the Maximum Priority Assignment Problem (**MPAP**): involves finding a priority assignment that minimizes the maximum deadline miss ratio of any task.

*Greedy*: At each iteration, it performs a for loop over the unassigned tasks to search for the one that has the best DMR at the current priority level.

*Lazy*: whenever a task is found with a deadline miss ratio better than or equal to the current worst DMR, the search is cancelled and this task is assigned.

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# APAP

Average Priority Assignment Problem (**APAP**): involves finding a priority assignment that minimizes the sum of the deadline miss ratios for all tasks.

The Lazy and Greedy Algorithm is not optimal for this problem

Counter example in the paper.

## Algorithm 3: Depth-First Search

```
 $f_{best} = +\infty$  /* best value so far (glob. var) */
 $\Gamma = \{\tau_i, i \in 1..n\}$  /* source set of tasks */
 $(\Phi, g) \leftarrow \text{RECUR}(\Gamma, (), n, 0)$ 
return  $(\Phi, g)$ 

/* Function recursively completing the current solution  $\Phi$ . */
RECUR( $\Gamma, \Phi, l, g$ ) /* Note:  $g = g(\Phi)$  */
/* If priority level 0 is attained, we have a complete solution. */
if  $l = 0$  then
    /* Is this solution the new best solution? */
    if  $g < g^{best}$  then
         $g^{best} \leftarrow g$ 
    return  $(\Phi, g)$ 
/* Otherwise, if the current partial solution is worse than the best solution
so far, then backtrack. */
if  $g \geq g^{best}$  then
    return  $(\Phi, g)$ 
/* Try each unassigned task  $\tau_i$  at the current priority level. */
 $(\Phi^{min}, g^{min}) \leftarrow ((), +\infty)$ 
for  $\tau_i \in \Gamma$  do
     $\delta \leftarrow \text{DMR}_i(\Phi)$ 
    /* Get the best solution completing  $\Phi, \tau_i$ . */
     $(\Phi', g') \leftarrow \text{RECUR}(\Gamma \setminus \{\tau_i\}, \Phi, \tau_i, l - 1, g + \delta)$ 
    /* Memorize the best completed solution. */
    if  $g' < g^{min}$  then
         $(\Phi^{min}, g^{min}) \leftarrow (\Phi', g')$ 
    /* If task  $\tau_i$  has a null DMR, then backtrack. */
    if  $\delta = 0$  then
        break
/* Return the best completed solution. */
return  $(\Phi^{min}, g^{min})$ 
```

# APAP

Average Priority Assignment Problem (**APAP**): involves finding a priority assignment that minimizes the sum of the deadline miss ratios for all tasks.

To optimize  $g(\Phi) = \sum_i \text{DMR}_i(\Phi)$ , a simple approach is to use a tree search algorithm enumerating all solutions.

Among various possible tree search algorithms, we choose here Depth-First Search (DFS), which explores each branch as far as possible before backtracking.

## Algorithm 3: Depth-First Search

```
 $f_{best} = +\infty$  /* best value so far (glob. var) */  
 $\Gamma = \{\tau_i, i \in 1..n\}$  /* source set of tasks */  
 $(\Phi, g) \leftarrow \text{RECUR}(\Gamma, (), n, 0)$   
return  $(\Phi, g)$   
  
/* Function recursively completing the current solution  $\Phi$ . */  
 $\text{RECUR}(\Gamma, \Phi, l, g)$  /* Note:  $g = g(\Phi)$  */  
/* If priority level 0 is attained, we have a complete solution. */  
if  $l = 0$  then  
    /* Is this solution the new best solution? */  
    if  $g < g^{best}$  then  
         $g^{best} \leftarrow g$   
    return  $(\Phi, g)$   
/* Otherwise, if the current partial solution is worse than the best solution  
so far, then backtrack. */  
if  $g \geq g^{best}$  then  
    return  $(\Phi, g)$   
  
/* Try each unassigned task  $\tau_i$  at the current priority level. */  
 $(\Phi^{min}, g^{min}) \leftarrow ((), +\infty)$   
for  $\tau_i \in \Gamma$  do  
     $\delta \leftarrow \text{DMR}_i(\Phi)$   
    /* Get the best solution completing  $\Phi, \tau_i$ . */  
     $(\Phi', g') \leftarrow \text{RECUR}(\Gamma \setminus \{\tau_i\}, \Phi, \tau_i, l - 1, g + \delta)$   
    /* Memorize the best completed solution. */  
    if  $g' < g^{min}$  then  
         $(\Phi^{min}, g^{min}) \leftarrow (\Phi', g')$   
    /* If task  $\tau_i$  has a null DMR, then backtrack. */  
    if  $\delta = 0$  then  
        break  
  
/* Return the best completed solution. */  
return  $(\Phi^{min}, g^{min})$ 
```

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As in previous algorithms, we start with the lowest priority, extending the partial priority ordering  $\Phi$  progressively as we go down the tree.

Because of the different criteria optimized in APAP, one cannot be as lazy as in MPAP. Nevertheless, if a task is encountered with a DMR equal to zero, then the search loop can also be interrupted early.

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# CONCLUSIONS

Probabilistic analysis as a way to reduce the overprovisioning of real-time systems

Three analysis frameworks (problems):

- **BPAP** – Greedy (Audsley) algorithm
- **MPAP** – Greedy and Lazy algorithm
- **APAP** – Tree Search Algorithm

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# FUTURE WORK

Probabilistic arrivals (periodic model)

More than one probabilistic parameter (for example probabilistic execution and probabilistic arrival)

# THANK YOU FOR YOUR ATTENTION

